

Errata for Game Theory: An Introduction, by E.N.Barron

Please notify me at ebarron@luc.edu for any errors. I am grateful to all of those mentioned below who notified me of the errors mentioned. The following list of errors is current as of November 10, 2009.

1. Stephen Conwill found the following errors.

- (a) p.8 In the table at the bottom of the page II3 should be the strategy: *If I1, then S; If I2, then S*. The strategy II4 should be: *If I1, then S; If I2, then P*.
- (b) p. 9 line 5 from the top “pass as well” should be *spin*.

2. Dinesh Ayyappan found the following error.

- (a) p.11 line 5 from top, the word “largest” should be replaced by the word “smallest”.

3. p. 12 Lemma 1.1.3, second line of proof should be

$$v^+ = \min_j \max_i a_{i,j} \leq \max_i a_{i,j^*} \leq a_{i^*,j^*} \leq \min_j a_{i^*,j} \leq \max_i \min_j a_{i,j} = v^-.$$

p. 12 in proof of Lemma 1.1.3, “Let i^* be such that . . . $j = 1, 2, m$. Should be: “Let j^* be such that $v^+ = \max_i a_{i,j^*}$ and i^* such that $v^- = \min_j a_{i^*,j}$. Then

$$a_{i^*,j} \geq v^- = v^+ \geq a_{i,j^*}, \text{ for any } i = 1, 2, \dots, n, j = 1, 2, \dots, m.$$

4. p. 16, line 6, $v^+ = \min_{x \in C} \max_{y \in D} f(x, y)$, and $v^- = \max_{y \in D} \min_{x \in C} f(x, y)$, should be

$$v^+ = \min_{y \in D} \max_{x \in C} f(x, y), \text{ and } v^- = \max_{x \in C} \min_{y \in D} f(x, y).$$

5. p. 22, The last line of the third paragraph “These probability vectors are called mixed strategies, and will turn out to be the class correct class of strategies for each of the players.” should be “These probability vectors are called mixed strategies, and will turn out to be the correct class of strategies for each of the players.”

6. p. 31, last line, remove “).”

7. p. 34, line 3 from top, “...property 3,...” should be “...properties 3 and 5...”

8. The following errors were found by Yan Jin .

- (a) p. 43, line 12 from bottom, $E(4, Y) = -5y + 6(1 - y)$ should be $E(4, Y) = 7y - 8(1 - y)$.
- (b) p. 44, line 1 from top, $E(1, X)$ should be corrected as $E(X, 1)$. Line 2 from top, $E(4, X)$ should be $E(X, 2)$, and $(x = 5/6, 1/3)$ should be corrected as $(x = \frac{5}{6}, v = \frac{1}{3})$.

9. p. 47, Problem 1.29, part (a) should have $\min_j E(X, j) = -\frac{42}{9}$.

10. p. 55, Quotation added

11. The following errors were also found by Yan Jin

- (a) p. 68, the second line of the proof of Theorem 2.3.1 should read $E(X, X) = XAX^T = -XA^T X^T = -(XA^T X^T)^T = -XAX^T = -E(X, X)$. In other words, the third A should be A^T .
- (b) p. 69, the third line from the bottom, $(a\lambda, -b\lambda, c\lambda)$ should be $(c\lambda, -b\lambda, a\lambda)$.

12. p. 90 problem 2.34, Remove part (a) and (b) and change hint to:

Hint: Player I has 4 strategies, e.g., If ace, bet 2; If jack, bet 2. Player II also has 4 strategies, e.g., If I bets 4, then Fold; If I bets 2, then Call. Player I's strategies are then, (2, 2), (2, 4), (4, 2), (4, 4), where the first number is the amount to bet if an ace. Player II's strategies are (F, C), (C, C), (F, F), (C, F), where the first letter is for a bet of 4.

13. p. 111, line 7 from top E_2 should be E_{II} .

14. Joe Condon found the following errors.

(a) p.117 line 1, $v(B^T) = \frac{1}{4}$ should be $v(B^T) = \frac{3}{4}$. In line 8 from the top, $X^{B^T} = (\frac{1}{4}, \frac{3}{4})$ should be $X^{B^T} = (\frac{3}{4}, \frac{1}{4})$. Line 9 from the top “value of $\frac{1}{4}$ ” should be “value of $\frac{3}{4}$.”

(b) p.123, The case $R < 0$ should have the possible solutions

$$\text{if } y = 0 \implies 1 \geq x \geq \frac{r}{R},$$

$$\text{if } 0 < y < 1 \implies x = \frac{r}{R},$$

$$\text{if } y = 1 \implies 0 \leq x \leq \frac{r}{R}.$$

In addition, in line 2 from the bottom $R < 0$ should be $R > 0$, the figure 3.2 should have $R > 0$, and line 2 above the figure should have $R > 0$.

15. p. 125, line 9 from bottom, $E(1, Y)$ should be $E_I(1, Y)$.

16. p. 137, Matrix B, first row should be $[0, 1, -1]$, not $[0, 2, 1]$. Then $value(B^T) = \frac{2}{3}$, $X_B = (\frac{1}{3}, \frac{2}{3}, 0)$, $Y_B = (\frac{2}{3}, \frac{1}{3})$. Fu-Te Hsu kindly pointed this out.

17. p. 145, line 5 from bottom, Y^*T should be Y^{*T} .

18. p. 154, problem 3.23 has the answer fixed on p. 393: should have $f(x, y, p, q) = 7x + 7y - 6xy - 6 - p - q$, and $2 - x \leq q$ should be $2x - 1 \leq q$. Problem 3.25 should read “Find as many as you can by....”

19. p. 176, line 3 from top, replace Q by q .

20. p. 181, line 3 from bottom, should have $u_1(q_1^*, q_2^*) = \frac{(\Gamma - 2c_1 + c_2)^2}{8}$.

21. p. 182, line 2 from bottom, replace γ by Γ . Line 4 from the top should be $u_1(q_1^*, q_2^*) = \frac{(\Gamma - 2c_1 + c_2)^2}{8}$.

Line 8 from the bottom should be $u_1(q_1^*, q_2^*) = \frac{(\Gamma - c)^2}{8}$.

22. p. 184, line 10 from bottom, q_1 should be q_1^0 in three spots.

23. p. 185, (i) Problem 4.3 should be changed to “Compare profits for firm 1 in the model with uncertain costs and the standard Cournot model. Assume $\Gamma = 15$; $c_1 = 4$; $c^+ = 5$; $c^- = 1$ and $p = 0.5$.”

(ii) Problem 4.6 : Should be: Suppose that two firms have constant unit costs $c_1 = 2$, $c_2 = 1$, and $\Gamma = 19$ in the Stackelberg model.

24. p. 194, Problem 4.17, line 7 from bottom, “. . . each variable separately . . .” should be “. . . the variable they control . . .”

25. p. 221, Example 5.1(4): “but will take \$1 million . . .,” should be “but will take \$100 million . . .”

26. p. 224, In matrix for player 3 versus coalition players 12, entry for A versus AB should be $+2$.

27. p. 225, line 9 from bottom, "...and the assistance of player 1 doesn't help since $v(13) = -1$." should be "but the assistance of player 1 does help since $v(13) = 1$."
28. p. 227, Professor Kevin Easley kindly pointed out the following error: The first sentence of Definition 5.1.2 should be replaced by "Let x_i be a real number for each $i = 1, 2, \dots, n$ "
29. p. 227, line 12 from bottom, $\sum_i v(i) \geq \sum_i x_i$ should be $\sum_i x_i \geq \sum_i v(i)$
30. p. 240, Problem 5.2(b) solution $\frac{38}{5}$ should be $\frac{22}{5}$.
31. p. 241, Problem 5.10: $x - 2$ should be x_2 .
32. p. 243, first line of second paragraph, "...give away to the whomever ..." should be "...give away to whomever ..."
33. p. 244, line 2 from top, x should be \vec{x} in two places.
34. p. 245, Remark 3, $e(S, \vec{x})$ missing in two spots. Last line should have \vec{x} and \vec{x}^* .
35. p. 246, $x_1+x_2+x_3=\frac{5}{2}$ should be $x_1 + x_2 + x_3 = 5/2$.
36. p. 253, line 15 from top, $\frac{9}{10}$ should be $9/10$.
37. p. 259, line 6 from bottom, $\frac{11}{12}$ should be $11/12$ in three places.
38. p. 260, line 3 from bottom, c_{13} should be 18, not 10.
39. p. 265, Last paragraph before Example 5.14 should have a last sentence: At the end of this chapter you can find the Maple code to find the Shapley value.
40. p. 275, line 4 from top, n should be 4.
41. p. 306, The Maple code for the calculation of the Shapley value is added.
42. p. 388, Problem 2.21 should have solution $X^* = (0, \frac{5}{11}, \frac{5}{11}, 0, \frac{1}{11}) = Y^*$.
43. p. 393, Problem 3.24, $Y_1 = (\frac{5}{13}, \frac{5}{13}, \frac{2}{13})$ should be $Y_1 = (\frac{6}{13}, \frac{5}{13}, \frac{2}{13})$.
44. p. 394, Problem 3.27(c), $Y_1 = (\frac{5}{13}, \frac{5}{13}, \frac{2}{13})$ should be $Y_1 = (\frac{6}{13}, \frac{5}{13}, \frac{2}{13})$.
45. p. 395, Problem 4.3 should have the answer "Profit for firm 1 is 10, compared with 16 or 7.11 if $c_2 = 5$ or $c_2 = 1$, resp.."
46. p. 400 Problem 5.9 "since $-x - 1 \dots$ " should be "...since $-x_1 \dots$ ". Problem 5.13 should have $16 - x_1 - x_2$, not $16 - x_1 - x - 2$.
47. p. 401, Problem 5.19 solution in (b) should have $x_4 = \frac{3}{2}$, not 32.
48. p. 402, Problem 5.20, line 1 "The characteristic function for the savings game is ..."
49. p. 404-405, Problem 6.5 should have solutions (b) and (c) switched.